



# Pablo Hernández

Software Developer

"Code is like humor. When you have to explain it, it's bad."  
Cory House

Proven ability to quickly adapt to new technologies and deliver innovative solutions. Seeking opportunities to contribute technical expertise and problem-solving skills to challenging projects in a professional environment.

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Canary Islands, Spain


Socials  
Github  
@hadronomy

Languages  
Spanish Native  
English C1


## About

Passionate software developer with over 10 years of self-directed learning and hands-on experience across multiple programming languages and technologies. Currently pursuing a Computer Science degree while maintaining expertise in full-stack development, systems programming, and modern frameworks.

## Latest projects




**RAM Language**  
RAM (Random Access Machine) language and emulator.  
<https://github.com/hadronomy/ram>




**VRPT-SWTS**  
This project implements algorithms for the Vehicle Routing Problem with Transshipments for Solid Waste Collection with Transfer Stations (VRPT-SWTS).  
<https://github.com/hadronomy/VRPT-SWTS>

## Experience




**B.S. in Computer Engineering Student (Grado en Ingeniería Informática)**  
Universidad de La Laguna  
2021 - 2025  
Canary Islands, Spain  
Studied advanced algorithms, software architecture, and full-stack development. Participated in coding competitions and led student projects.



**Self-Taught Programmer**  
Self  
2014 - Present  
Various  
Over 10 years of continuous learning across all fields of programming. From web development to systems programming, exploring various languages, frameworks, and paradigms through personal projects and open-source contributions.

## Education



**B.S. in Computer Engineering (Grado en Ingeniería Informática)**  
Universidad de La Laguna  
2021 - Present

## Skills

### Development

TypeScriptJavaScriptReactRustPythonC++Node.jsNext.js

GoZigWebAssemblyHTMLCSSAstroTailwind CSSThree.js

### Tools

DockerPostgreSQLGitLinuxKubernetesPrismaViteTauri